#### History

- Chronologically order key dates in time •
- Understand how the Roman Empire • began.
- Order dates from BC to AD •
- Research Julius Caesar and find out why • he was a famous Roman figure
- Use Roman numerals to solve problems ٠
- Design a poster to help recruit Roman ٠ soldiers
- Understand what Hadrian's wall is and its importance
- Create a timeline looking at Boudicca's • rebellion
- Understand the importance of Roman • mosaics
- Know how Roman roads came about and • create own model
- identify the roads in Britain that were ٠ built by the Romans and create their own model of the Roman road

## Geography

- Know the location of Italy and surrounding countries.
- Name and locate cities/countries that ٠ the Romans invaded.
- Identify different buildings and ٠ architecture used by the Romans.
- Accurately use maps and atlases and • globes.

Art and Design

Year 4 Summer Term Topic: **Rotten Romans** 



# **PE/Swimming**

- Swim competently, confidently, and ٠ professionally over a distance of at least 25 metres
- Use a range of strokes effectively (for • example, front crawl, backstroke and breaststroke).
- Perform safe self-rescue in different waterbased situations

#### achieve Maths Create, modify and present documents for a specific purpose Number/Calculation Give constructive feedback to my friends to ٠ help them improve their work and consider Learn 3. 4 and 8x tables my own work in the same way Secure place value to 100 • Mentally add and subtract units, tens • **Technology in our Lives** or hundreds to numbers of up to 3 digits • Written column addition and • Check who owns photos, text and clipart. subtraction Handling Data Organise data in different ways •

# Computing

## Programming

- Use a variety of tools to create a program Know that I need to keep testing my program while I am putting it together
- Recognise that an algorithm will help me sequence more complex programs
- Recognise an error in a program and debug it ٠
- Recognise that using algorithms will also help ٠ solve problems in other learning such as Maths

# Multimedia

- Use photos, video and sound to create an atmosphere when presenting to different audiences
- Explore new media to extend what I can

Look at different types of mosaics	
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- Design different mosaic borders ٠
- Design their own mosaic using printing
- Research artist Mark Kennedy .

## Design & Technology

- Design and create a Roman coil pot •
- Research artist Grayson Perry .

### Music

- I can develop my understanding of the ٠ history of music.
- I can appreciate music and recognise • musical instruments from the Roman era.
- I can listen to, review and evaluate a • wide range of high quality live and recorded music from different historical period and traditions.

## Science

## Working scientifically

- •
- Ask relevant questions and use different ٠ types of scientific enquiries to answer them.
- Setting up simple practical enquiries, • comparative and fair tests.

- Solve number problems, including • multiplication and simple division and missing number problems
- Use commutatively to help calculations •

## **Geometry & Measures**

- Measure and calculate with metric measures
- Measure simple perimeter •
- Add/subtract using money in context
- Use Roman numerals up to XII; tell time •
- Calculate using simple time problems •
- Draw 2-d / Make 3-d shapes •
- Identify and use right angles •
- Identify horizontal, vertical, • perpendicular, and parallel lines

## **Fractions & decimals**

Use and count in tenths Recognise, find and write fractions • • • Recognise some equivalent fractions Christians. Add/subtract fractions up to 1 Order fractions with common denominators • do. Data ٠ • Interpret bar charts and pictograms

English

- Plan, create and search a database to answer • questions
- Choose the best way to present data to my friends

## e-Safetv

- Choose a secure password when using a website
- Comment positively and respectfully online •
- Talk about why I need to ask a trusted adult before
- Downloading files and games from the • Internet.

# RE

## **The Early Christians**

- Have the opportunity to know that Jesus made Peter head of the Church. Think about what this means for all
  - Have the opportunity to know that the
  - Church began at Pentecost.
  - Think about what the Holy Spirit is able to
  - Have the opportunity to know what happened to Stephen and Saul.
  - Reflect on how God brings good out of evil.
- Have the opportunity to know about the challenges of being an apostle.

<ul> <li>Recording findings using simple scientific language, drawings, labelled diagrams, keys, bar charts, and tables.</li> <li>Reporting on findings from enquiries, including oral and written explanations, displays or presentations of results and conclusions.</li> <li>Using results to draw simple conclusions, make predictions for new values, suggest improvements and raise further questions.</li> <li>Identifying differences, similarities or changes related to simple scientific ideas and processes.</li> <li>Using straightforward scientific evidence to answer questions or to support their findings.</li> <li>Sound</li> <li>Identify how sounds are made, associating some of them with something vibrating.</li> <li>Recognise that vibrations from sounds travel through a medium to the ear.</li> <li>Find patterns between the pitch of a sound</li> </ul>	<ul> <li>The Church</li> <li>Have the opportunity to understand that the Church is a family and be aware that we belong to the Church.</li> <li>Have the opportunity to understand that the Church is 'good news' for us.</li> <li>Have an opportunity to know about different seasons in the Church's year and think about why these times are important for us.</li> <li>Have the opportunity to know about the Communion of Saints and be aware of how they can help us.</li> <li>Know about the Holy Souls and how we can help them.</li> <li>Have the opportunity to know about God's call to individuals and Mother Teresa.</li> <li>Have an opportunity to deepen their understanding of Mary and reflect on how she can help us.</li> </ul>
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<ul> <li>Find patterns between the volume of a sound and the strength of the vibrations that produced it.</li> <li>Recognise that sounds get fainter as the distance from the sound source increases.</li> </ul>
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