

History

- I can chronological order key dates in time.
- I can identify a variety of Ancient Egyptian Pharaohs and recall key facts about them.
- I can order dates from BC to AD.
- I can explain the process of mummification and understand why Egyptians used the method.
- I can explain how and when Tutankhamen’s tomb was discovered by Howard Carter.
- I can write a diary entry based on Howard Carter’s discovery.
- I can use Hieroglyphs to write messages and decode passages.
- I understand and recall facts about the Ancient Egyptian Gods.
- I know some of the different jobs in Ancient Egypt and can write a persuasive advert for a job.
- I understand how inventions from the Ancient Egyptian era have changed our lives today.
- I can understand the importance of Gods to the Ancient Egyptians.

Geography

- I know the location of Egypt and surrounding countries.
- I can name and locates some cities and other areas in Egypt, identifying key geographical features.
- I can describe types of human settlement and land use.
- I can identify different buildings and architecture from Ancient Egypt.
- I can accurately use maps, atlases and globes.

Art & Design

- I can create a silhouette styled painting of Ancient Egypt to show different buildings and architecture.
- I can design and create a Cartouche using Hieroglyphs.
- I can design and create an Egyptian style portrait.

Design & Technology

- I can design and create a Canopic Jar for mummifications.
- I can design and create an amulet using different materials including clay.
- I can investigate and find the best material for mummifying a body in 2017.

Year 4
Autumn Term
Topic: Tomb raiders



PE

Gymnastics

- Develop flexibility, strength, technique, control & balance
- Compare performances with previous ones

Invasion Games

modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending

Computing

Programming

- Use a variety of tools to create a program
- Use an efficient procedure to simplify a program
- Recognise an error in a program and debug it
- Know that I need to keep testing my program while I am putting it together
- Recognise that using algorithms will also help solve problems in other learning such as Maths

Multimedia

- Use an appropriate tool to share my work
- Give constructive feedback to my friends to help them improve their work and consider my own work in the same way
- Be confident to explore new media to extend what I can achieve
- Use photos, video and sound to create an atmosphere when presenting to different audiences.

Technology in our Lives

- Tell you whether a resource I am using is on the Internet, the school network or on my own device
- Identify key words to use when searching safely on the World Wide Web
- Create a hyperlink to a resource on the World Wide Web

e-Safety

- Talk about the ways I can protect myself and my friends from harm online
- Use the safety features of websites as well as reporting concerns to an adult
- Comment positively and respectfully online

<p><u>Music</u></p> <ul style="list-style-type: none"> • 	<p>PSHE Health and wellbeing</p>		<p>RE The Bible</p> <ul style="list-style-type: none"> • Know that the Bible is a story of God’s love and concern for us • Know what God is telling us about himself in the Bible • Know the stories of Abraham, Moses, David and Jonah • Know that the Bible is a living book through which God speaks to us • Know that the Bible is one story told through many different books • Know how to find a Bible reference • Explore how the Bible helps us to pray • Experience how God speaks to us in the Bible • Participate in a Bible service • Experience a guided meditation on a text from the Bible <p>Trust in God</p> <ul style="list-style-type: none"> • Know Jesus’ teaching on the importance of trusting in him • Know that it is not always easy to trust in God • reflect on times we have found it difficult to trust • Know the story of Zechariah • Know the promise God made to Mary at the annunciation • Be familiar with the Magnificat, Mary’s song of praise and trust in God • Know how Joseph put his trust in God when the angel appeared to him • Reflect on how Mary and Joseph placed all their trust in God • Reflect on the importance of keeping promises • make own Advent promises • Know that God fulfilled his promise to Mary when Jesus, the Son of God was born
<ul style="list-style-type: none"> • <u>MFL</u> • Describe people, places, things and actions orally and in writing • Develop accurate pronunciation and intonation so that others understand when they are reading aloud or using familiar words and phrases • Appreciate stories, songs, poems and rhymes in the language 	<p><u>English</u> Fiction</p> <ul style="list-style-type: none"> • Narrative in a Historical Setting (Egyptian) <p>Non-Fiction</p> <ul style="list-style-type: none"> • Instruction – for mummification • Non-Chronological report based on the Egyptians <p>Poetry</p> <ul style="list-style-type: none"> • Kennings <p>Additional_Unaided_Writing Opportunities</p> <ul style="list-style-type: none"> • Instruction/Explanation text of the digestive system • Recount of trip to Bramall Hall. <p>Grammar and Punctuation</p> <ul style="list-style-type: none"> • Adverbial phrases • (how, when, where) (Y4 NC) • Use of paragraphs to organise ideas around a theme. (Y4 NC) 		
<p><u>Science</u> The Human Body and The Digestive System</p> <ul style="list-style-type: none"> • Describe the simple functions of the basic parts of the digestive system in humans • Identify the different types of teeth in humans and their simple functions • Construct and interpret a variety of food chains, identifying producers, predators and prey. <p>Changing states of matter</p> <ul style="list-style-type: none"> • Group materials by state (solid, liquid, gas). • Tell you about the water cycle. • Describe what happens to water as it is heated and cooled. Including evaporation and condensation • Measure temperature in degrees Celsius, including melting points • Insulation and conduction 	<p><u>Maths</u> Number/Calculation</p> <ul style="list-style-type: none"> • Count in multiples of 6, 7, 9. 25 and 100. • Find 1000 more or less than a given number. • Recognise the place value of each digit in a four digit number (thousands, hundreds, tens and ones) • Order and compare numbers beyond 1000 • Identify, represent and estimate numbers using different representations. • Round any number to the nearest 10, 100 or 1000 • Solve number and practical problems that involve all of the above and with increasingly large positive numbers. • Count backwards through zero to include negative numbers. • Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value. <p>Addition and Subtraction</p> <ul style="list-style-type: none"> • Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate. 		

- Estimate and use inverse operations to check answers to a calculation.
 - Solve addition and subtraction two step problems in contexts, deciding which operations and methods to use and why.
- Multiplication and Division**
- Recall and use multiplication and division facts for multiplication tables up to 12×12 .
 - **Count in multiples of 6, 7, 9.** 25 and 1000
 - Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers.
 - **Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit,** integer scaling problems and harder correspondence problems such as n objects are connected to m objects.
- Measurement: Length and Perimeter**
- Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres
 - Convert between different units of measure [for example, kilometre to metre]

- Experience a celebration of the Nativity.