

Personal and Social Development

- To play as a group/ building up role play activities with other children in the Toy shop
- To initiate play, offering cues to peers to join in.
- To demonstrate friendly behaviour, initiating conversation and form good relationships with peers and familiar adults. Anti -Bullying week
- To select and use activities and resources with help.
- To become confident to talk to other children when playing and communicate freely about home and community.
- To develop an awareness of own feelings, to know that some actions and words can hurt others' feelings.
- Specific focus during Anti-Bullying week
- To take turns and share resources, sometimes with the support of others.

Physical Development

- To experiment with different ways of moving.
- To run skilfully and negotiate space successfully, adjusting speed and direction to avoid obstacles.
- To hold pencil between thumb and two fingers no longer using whole-hand grasp.
- To copy some letters
- To begin to form recognisable letters
- To observe the effects of activity on their body
- To understand that equipment and tools should be used safely.

Understanding the World

- To show an interest in the lives of those who are familiar to them
- Remembers and talks about significant events in their own experience.
- To comment and ask questions about their familiar world or the natural world.
- To know that information can be retrieved from computers.
- To use ICT hardware to interact with age appropriate computer software.

RE: The Way, the Truth & the Life - God's World

- To become aware that God made them to be part of his family and that everyone else is part of it
- To know that God made us to know and love him.
- To show our love for God by helping one another.
- To be aware that God has given us gifts so that we can show his love to others.
- To know that God's greatest gift to us was his only son Jesus and respond to it
- Have the opportunity to respond to God's gift of Jesus.

Reception Autumn Term 2 Topic: Toys



Expressive Arts and Design

- To create simple representations of events, people and objects.
- To explore colour and how colours can be changed.
- To choose colours for purpose
- To join construction pieces together to build and balance.
- To know that tools can be used for a purpose.
- To use movement to express feelings
- To create movement in response to music
- To explore the sounds of instruments
- To use available resources to create props to support role play.

Communication and Language

- To listen to others one to one and in small group situations
- To listen to stories with increasing attention and recall
- To show an understanding of objects and their uses.
- To use complex sentences to link thoughts by using and and/because
- To use talk to connect ideas, explain what is happening and anticipate why might happen next, recall and relive past experiences.
- To use questions to find out why things happen and give explanations. Ask who? What? When? and how? questions.
- To use a range of tenses e.g. play playing played
- To extend vocabulary by exploring the meaning and sounds of new words

Literacy Development

Reading

- To hear and say the initial sounds in words
- To segment the sounds in simple words and blend them together and know which letters represent some of them.
- To link sounds to letters naming and sounding the letters of the alphabet.
- To begin to read words and simple sentences.
- To know that information can be retrieved from books and computers.

Writing

- Give meaning to the marks they make as they draw write and paint.
- To use some clearly identifiable letters to communicate meaning representing some sounds correctly and in sequence
- To write labels lists and captions

Mathematical Development

- In practical activities to begin to use the vocabulary related to adding and subtracting
- To match numeral and quantity correctly
- To show an interest in number problems.
- To find the total number of objects in two groups by counting them all
- To order two or three items by length or height.
- To order two items by weight or capacity.
- To use the everyday language related to time.
- Beginning to use the everyday language related to money
- To order and sequence events
- To measure short periods of time in simple ways