

<p><u>History</u></p> <ul style="list-style-type: none"> • Use words and phrases like: Before, after, past, present, then and now. • Recount the life of someone famous from Britain who lived in the past. • Explain what they did earlier and what they did later. • Explain how people have helped us to have better lives. • Answer questions using books and the internet. • Research the life of a famous person from the past using different sources of evidence. 	<p style="text-align: center;">Year 2 Summer Term 1 Topic: Healthy Heroes</p>  <p><u>PE</u></p> <ul style="list-style-type: none"> • Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities. 	<p><u>Computing</u></p> <p>Programming</p> <ul style="list-style-type: none"> • Program a robot or software to do a particular task • Use programming software to make objects move • Tell you the order I need to do things to make something happen and talk about this as an algorithm. • Watch a program execute and spot where it goes wrong so that I can debug it. <p>Technology in our Lives</p> <ul style="list-style-type: none"> • Tell you why I use technology in my home and community. • Identify benefits of using technology including communicating with others. • Start to understand that other people have created the information I use. <p>e-Safety</p> <ul style="list-style-type: none"> • Talk about why I should go online for a short amount of time. • Describe the things that happen online that I must tell an adult about. • Know that not everyone is who they say they are on the Internet. • Talk about why it is important to be kind and polite online and in real life <p>Handling Data</p> <ul style="list-style-type: none"> • Tell you what kind of information I could use to help me investigate a question. • Start to understand a branching database <p>Multimedia</p> <ul style="list-style-type: none"> • Use technology to organise and present my ideas in different ways. • Use the keyboard on my device to add, delete and space text for others to read. <p>Save and open files on the device I use.</p>
<p><u>Geography</u></p> <ul style="list-style-type: none"> • Name the continents of the world and locate them on a map. • Name the world oceans and locate them on a map. 		
<p><u>Art & Design</u></p> <ul style="list-style-type: none"> • Create moods in art. • Use charcoal, pencil and pastel to create art work. • Use different effects within an IT paint package. • Ask questions about a piece of art. • Suggest how artists have used colour, pattern and shape. • Create a piece of art in response to the work of another artist. 		
<p><u>Design & Technology</u></p> <ul style="list-style-type: none"> • Think of an idea and plan what to do next. • Choose tools and materials and explain why I have chosen them. • Join materials and components in different ways. • Explain what went well with my work. 		
<p><u>Music</u></p> <ul style="list-style-type: none"> • Sing and follow a melody. • Listen out for things when listening to music. 		

<p><u>Science</u></p> <p>Animals, Including Humans</p> <ul style="list-style-type: none"> • Notice that animals, including humans, have offspring which grow into adults • Find out about and describe the basic needs of animals, including humans, for survival (water, food and air) • Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene. 	<p><u>Maths</u></p> <p>Number/Calculation</p> <ul style="list-style-type: none"> • Know 2, 5, 10x tables • Begin to use place value (T/U) • Count in 2s, 3s, 5s & 10s • Identify, represent & estimate numbers • Compare / order numbers, inc. < > = • Write numbers to 100 • Know number facts to 20 (+ related to 100) • Use x and ÷ symbols • Recognise commutative property of multiplication <p>Geometry & Measures</p> <ul style="list-style-type: none"> • Know and use standard measures • Read scales to nearest whole unit • Use symbols for £ and p and add/subtract simple sums of less than £1 or in pounds • Tell time to the nearest 5 minutes • Identify & sort 2-d & 3-d shapes • Identify 2-d shapes on 3-d surfaces • Order and arrange mathematical objects • Use terminology of position & movement <p>Fractions</p> <ul style="list-style-type: none"> • Find and write simple fractions • Understand equivalence of e.g. $\frac{2}{4} = \frac{1}{2}$ <p>Data</p> <ul style="list-style-type: none"> • Interpret simple tables & pictograms • Ask & answer comparison questions • Ask & answer questions about totalling 	<p><u>English</u></p> <p>Fiction</p> <ul style="list-style-type: none"> • Adventure Stories • Stories by the same author <p>Non-Fiction</p> <ul style="list-style-type: none"> • Non-chronological report • Recounts <p>Grammar</p> <ul style="list-style-type: none"> • Adverbs for when and how; • Homophones; • Expanded noun phrases; • Different sentence types; • Contracted form. 	<p><u>RE</u></p> <p>Easteride</p> <ul style="list-style-type: none"> • Know that Jesus rose from the dead and still lives to be with us today • Know that Jesus told his disciples that he would go back to Heaven but promised that the Holy Spirit would come back to the apostles and will also come to us • Know that Jesus returned to Heaven and promised to return again and this gives us hope • Know the story of the coming of the Holy Spirit on the apostles and know that the Holy Spirit is promised to us
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